

Mohamed Al-Harkan

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EDUCATION

Gulf University for Science and Technology | Kuwait

Sep 2018 – Jul 2024

- Bachelor of Finance

Key Modules: FinTech, Real Estate, Capstone

Dissertation: Financial Analysis of Mabanee Real Estate

Award: Economics Learning by Teaching

CODED | Kuwait

May 2025 – Aug 2025

- Cybersecurity

(30 capture the flag challenges – Red teaming – Blue teaming)

Technical skills acquired: SQL injection, computer literacy, Linux system usage, command prompt power shell, active directories, reverse engineering malware.

- AI and Data Science

Nov 2024 – Feb 2025

(Learned to create an AI model for prediction)

Technical skills acquired: SQL data handling, data cleaning, data collection, training AI models, tuning AI training parameters, project management.

- Full-Stack Development

Mar 2016 – Jun 2016

(Learned to program websites)

Technical skills acquired: learned Python, learned HTML, learned web-hosting, web design, understanding the structure of a web application – (front-end, back-end)

VOLUNTEERING

Al-Masayel Co-op | Kuwait

Feb 2023 | April 2024

Resident Volunteer

- Lead my own group of volunteers through two separate campaigns in painting and planting the area.
- Skills acquired: Leading, team organizing, taking initiative, cultivating creativity.
- With our team effort, we successfully helped the Co-op achieve its goals of beautifying the allocated areas.

ACHIEVEMENTS

- Second place in the Robotics competition – Kuwait University
- First place in Archery and Shooting competition - Mayadeen Shooting Range
- First place in the 1 Day Game Jam Challenge

ADDITIONAL SKILLS

KIPCO | Kuwait

- ENBAT

Oct 2024 – Nov 2024

(Preparing recent graduates for the workforce)

Skills acquired: Public speaking, teamwork, presenting, networking.

- The Proteges (Gen 9)

May 2019 – Dec 2019

(Apprenticeship dedicated to self-improvement for young adults)

It focused on tapping into and extracting my potential through crucial character-building skills.

Skills acquired: Public speaking, building confidence, teamwork, social interaction and engagement.

Languages: Arabic (Native), English (7.5 IELTS)

Microsoft Office: Proficient in Word, Excel and PowerPoint

3D rendering: Blender and Unreal Engine

PROJECTS

- Kuwait Commute

Feb 2025

(Created an AI model to analyze the impact of Kuwait's imports on traffic conditions)

Worked with Kuwait Commute to create an AI model which predicted how much traffic could improve if Kuwait invested more into increasing public transport accessibility of buses.

- ThronesDen

May 2024 – Jul 2024

(Created the E-commerce website)

Connected Payment gateway using Stripe for all orders. Product research, and online advertising using Meta Platforms (Facebook, Instagram) and Google (Youtube, Google SEO)

- Grant

Nov 2019 – Jan 2020

(Created the website for the Kuwaiti clothing brand)

Developed the store's website, payment gateway, and managed the shipping logistics.

- ReFind

Sep 2019 – Oct 2019

(Created the website for the online education platform)

Worked to host the education material on the website and grant access after payment. Also worked on the payment gateway with Tap.

1 Day Game Jam - Unity6

April 24th 2025

(Creating a video game using Unity's new Game Engine)

Skills acquired: Basic C#, Graphic Design, Project Management, Time Management.

(available on website)